

**THE CORPORATION OF THE  
TOWN OF WASAGA BEACH**

**BY-LAW #2008-45**

**A BY-LAW TO AMEND BY-LAW 2003-60,  
TOWN OF WASAGA BEACH ZONING BY-LAW**

**WHEREAS** By-law 2003-60 as amended is the Comprehensive Zoning By-law of the Corporation of the Town of Wasaga Beach;

**AND WHEREAS** the Council of the Corporation of the Town of Wasaga Beach has deemed it expedient and in the public interest to amend By-law 2003-60;

**AND WHEREAS** authority is granted under Section 34 of The Planning Act to enact such amendments;

**NOW THEREFORE** be it enacted as a By-law of the Corporation of the Town of Wasaga Beach, the following:

1.0 THAT Subsection 3.41 Parking of Special Vehicles, is hereby amended by the addition of the following new subsection following 3.41.11

“3.41.12 In a Residential Zone, the temporary parking of an auto trailer, a house trailer, a motor home, a boat, and an all terrain vehicle in the front yard on the driveway, is permitted from April 1<sup>st</sup> to October 31<sup>st</sup> and the temporary parking of up to two snowmobiles is permitted from November 1<sup>st</sup> to March 31<sup>st</sup> only where such use:

- i) is accessory to an existing permitted use;
- ii) is limited to a maximum of one at any time in the case of an auto trailer, a house trailer, a motor home, a boat, and an all terrain vehicle and a maximum of two snowmobiles;
- iii) in the case of a boat, all terrain vehicle or snowmobile (2) these shall be located on a trailer with an affixed number plate as defined by the Highway Traffic Act R.S.O. 1990 C. H. 8 as amended Section 7(4) and registered with the Ministry of Transportation;
- iv) All of the above are subject to Subsection 3.41.4 v)”

2.0 THAT all other respective provisions of Zoning By-law 2003-60, as amended, shall apply.

3.0 This By-law shall take effect and shall come into force pursuant to the provisions of, and regulations made under The Planning Act.

Read a first, second and third time and finally Passed this 22nd day of April 2008.



**MAYOR**



**CLERK (Acting)**